

## Replacing the projection lamp

The **Lamp Hours** timer in the **Status and Service | Projector Info** menu counts the number of hours the lamp has been in use. Twenty hours before the lamp life expires, the message **"Replace lamp"** will appear on the screen at startup.

- NOTE: You can order new lamps via [depthq.com/accessories](http://depthq.com/accessories), your retailer or your dealer. Only genuine InFocus lamps are tested for use in this projector. Neither Lightspeed Design nor InFocus is liable for the performance, safety or certification of any other lamps. The use of other lamps violates the projector warranty and voids all certification marks on this projector.

- 1 Turn off the projector and unplug the power cord.
- 2 Wait 60 minutes to allow the lamp and projector to cool thoroughly.
- 3 Remove the top front cover by: a) loosening the two captive screws on either side of the projector; then b) sliding the top cover forward and lifting it off.
- 4 Loosen the two captive screws that attach the lamp module to the projector.

### WARNINGS:

- The projector uses a high-pressure mercury glass lamp. The lamp may fail prematurely, or it may rupture with a popping sound if jolted, scratched, or handled while hot. The risk of lamp failure or rupture also increases as the lamp age increases; please replace the lamp when you see the "Replace Lamp" message.
- To avoid burns, allow the projector to cool for at least 60 minutes before you replace the lamp.
- Use only genuine InFocus lamp SP-LAMP-058 with this projector. Use of other lamps may cause electrical shock and fire.
- Unplug the power cord before replacing the lamp.
- Do not drop the lamp module. The glass may shatter and cause injury.
- Do not touch the glass lamp screen. Fingerprints can obscure projection sharpness and cause the glass to shatter.
- Be extremely careful when removing the lamp module. In the unlikely event that the lamp ruptures, small glass fragments may be generated. The lamp module is designed to contain most of these fragments, but use caution when removing it. Before replacing a ruptured lamp, clean the lamp compartment and dispose of cleaning materials. Wash hands after lamp replacement. If replacing the lamp while the projector is ceiling-mounted, wear protective eyewear.

Hg – Lamp contains mercury. Manage in accordance with local disposal laws. See [www.lamprecycle.org](http://www.lamprecycle.org).

- 5 Using the handle, carefully remove the lamp module. Dispose of the lamp in an environmentally proper manner.
- 6 Install the new lamp module, pressing the lamp into place.
- 7 Tighten the captive screws.
- 8 Replace the top front cover and tighten both screws.
- 9 Plug in the power cord and press the **Power** button to turn the projector back on.
- 10 To reset the **Lamp Hours** timer, navigate to the **Status and Service** menu and select **Reset Lamp Hours**.

